## Literacy Games Focus

Aim of Game:
Listen to the sound spoken and pop the bubbles
which show your target sound. Be careful not to
pop incorrect letters!

Reading - Blending Words


Aim of Game:

- Reading and blending 3 letter CVC words. Models how to blend them with picture prompts.


## Games/Levels:

- Vowel in middle of word $=\mathrm{a}$
- Vowel in middle of word $=e$
- Vowel in middle of word $=\mathrm{i}$
- Vowel in middle of word $=0$
- Vowel in middle of word $=u$
$\left.\begin{array}{l}\text { Aim of Game: } \\ \text { - Select a target letter or phoneme, listen to how it is } \\ \text { pronounced and then blend words using that } \\ \text { phoneme. CVC words and longer. } \\ \text { Games/Levels: }\end{array}\right\}$
Sighties - Teach a Monster of Game:
Listen to the word said and click it when you see it
appearing. See if you can beat your best score.
Games/Levels:
Words will get harder as you play. As we do not pay
for this resource, once the game has been stopped for
that session, the level will reset back to the start.

Spelling Using Phoneme Knowledge


## Aim of Game:

- Look at the picture and listen to the word. Work out the missing letter in the word.
Child does not need to know all alphabet sounds to play.


## Games/Levels:

- Missing initial sound
- Missing middle sound
- Missing end sound


## Aim of Game:

- After selecting your target phoneme, listen to the word and spell it using the sounds at the bottom of the screen. You can get hints if needed.


## Games/Levels:

Phoneme options
○ $s p, g l, s l, f l, n g, c h, n k, s h, t h, ~ e e, ~ e a, ~ a r, ~ a y, ~ a i, ~ a \_e, ~$ ow, oa, o_e, or, aw, igh, i_e, oo, oy, oi, air, are, ea, ir, ur, ew, ou


## Targets:

- Listen to the word and spell it on the Viking ship. Child needs to know the sounds on chosen level before playing.


## Games/Levels:

- Phase 2 Options
- s,a,t,p,i/s,a,t, p,i,n / p,t,d,m,s,o,a /

I,g,p,t,r,n,e,a / r,n,b,th,m,s,d,i,u

- Phase 3 Options
- sh,ch,th,ng,p,n,r,c,a,l
- ch,sh,ck,th,ng,s,l,p,i,o
- ar,ai,oo,oa,c,d,l,m,n,t
- ai,igh,oo,oa,l,t,r,m,d,p,n,s

Spelling - Sight Words/Common Words


## Aim of Game:

Select a Year Group and bird box filled with words. Explore the word on the screen before attempting to spell independently. Look for familiar phonemes or words within the word to help you remember.

## Games/Levels:

These are based on the English school system where $\mathrm{Y} 1=\mathrm{P} 2, \mathrm{Y} 2=\mathrm{P} 3$ etc. Ensure that a bird box colour has also been selected, you can preview the words before attempting to determine their difficulty.

## Spelling Bee - Annenberg

 Learner

## Aim of Game:

Listen to the story and type the missing common words to complete the passage. The common words may not be spelt exactly as they sound!

## Games/Levels:

These are based on the America school system where Grade $1=$ P2, Grade $2=$ P3 etc. For building confidence in first attempts, it is suggested to go down 1-2 "grades" then build up to current class.


## Spelling Training



## Aim of Game:

- Select a theme for your spelling words and edit any you don't want to spell. Pick from several games to practise those words.


## Games/Levels:

Multiple different word list themes also have the ability to add own spelling words from 100-200 high frequency word lists.

